

## Gopher Hills Thursday Night Ladies League General Rules and Information:



- ✓ Weekly Game fee is typically \$2.00, Scramble events are \$5.00. There will normally be Field Events each week for cash prizes…i.e. Long Putt, Closest to the Pin, Long Drive.
- ✓ Keep track of your putts on your scorecard. Pay a nickel for every putt! This money will go toward banquet prizes.
- ✓ Squirrel Progressive Pot- Each night you must throw in \$.25 prior to golfing. If you chip in from anywhere off the green, circle the hole on your scorecard. Make sure to make it very noticeable! You also need to tell the pro shop that you chipped in. Carry over until someone wins! Using a putter from off the green DOES NOT COUNT.
- ✓ Players will make up their own foursomes, unless otherwise designated for that week.
- ✓ Please start on random holes so we don't bunch up on the first hole. Try to keep an open hole between groups when starting.
- ✓ Maximum shots per hole is 10.
- ✓ Please no free drops or do overs, count every shot (for fairness in game payouts)
- ✓ League play may be cancelled by the Pro Shop due to inclement weather.
- ✓ Starting handicaps will be based on your first nights score, but they will be adjusted using 95% of your first score. A cap of 30 will be placed on handicaps.

## **Ladies FUN League - day of play instructions**

- > Check in at the pro shop counter each week, to pay for your round.
- ➤ Sign in Name and Put your weekly fee in for games played envelope (\$2.00 unless stated otherwise)
- ▶Put your 25 cents in the Progressive"Chip-In" jar (Squirrels)
- Review format rules sheet for that nights game and check your handicap
- Pick up scorecard for scoring game and counting putts.

### AT THE END OF THE ROUND

- ➤ Make sure your full name and handicap is on the scorecard
- Make sure you have a score for all nine holes
- If you chipped in, write 'Chip In' on scorecard and circle that hole, Squirrels will be paid out after all golfers are in or the following week.
- Leave scorecards at pro shop counter

#### Field Events

Long Putt (only on first putt) - All Players qualify / Closest to Pin (on the green)- All Players qualify / Longest Drive- Split up by handicaps - Handicaps 0-16 and Handicaps 17 and over. On all events, sign marker and move to your spot.

Please leave field event makers on the course for course staff to pick up after round.

# 2024 Thursday Night Ladies "FUN" League Schedule

<u>May 9;</u> :	<b>EXEC.</b> 5:30 Shotgun. Ben or Pete will be on the driving range from 4:45 to 5:30 to give some help on your swing. GAME: 2 Scorecards drawn for team prizes.
<u>May 16:</u>	EXEC. GAME: Individual Low Gross- Individual Low Net. Various places Paid FIELD EVENT- Longest Putt
<u>May 23</u> .	BACK-9 Game Switch Up: Individual Low Gross/Net. 2 Players must pair up with two random players FIELD EVENTS- Closest to the pin- both par 3's.
<u>May 30:</u>	EXEC. GAME: Individual Play. 3 Club Max, Before the round starts, you choose the 3 clubs you are gonna use for the round. NO switching with other golfers.  FIELD EVENTS (Long drive, Long Putt)
<i>June 6</i> :	FRONT-9 GAME: Team Looper Scramble. \$5 Entry. Teams will select best drive and then play their own ball until holed out. Keep individual score and count putts. Various places paid.
<i>June 13</i> :	EXEC GAME: Best Poker Hand. FIELD EVENTS – (Closest to Pin, long putt)
<i>June 20</i> :	FRONT-9 GAME: Skins game (gross and net). FIELD EVENTS - Beat the Pro on #6 / Long Putt
<i>June 27</i> :	EXEC- Individual Play. FIELD EVENTS-(Closest to Pin, Long Putt)
<i>July 4:</i>	NO LEAGUE- FOURTH of JULY
<i>July 11</i> :	EXEC GAME: What are the Odd's – only the scores on odd holes will count. FIELD EVENTS-( long drives, long putts)
<u>July 18:</u>	FRONT-9 GAME: Take off 3 highest scores. Various places paid. FIELD EVENTS- (Closest to Pins, long putts)
<i>July 25:</i>	EXEC- GAME: Mystery Holes – There are 3 "mystery holes" that will be an automatic Par. Top three best scores paid.  FIELD EVENT –long drive
<u>August 1</u> :	BACK-9 GAME: Team Scramble. \$5 Entry. Teams will select best drive, all hit from that and continue this throughout play until holed out. Do the same on each hole. Keep team score only. Various places paid.
August 8:	FRONT-9- GAME Switch Up: Field Day Frenzy. 2 players must pair up with two random players FIELD EVENTS on Every Hole
<u>August 15</u> :	NO LEAGUE- COURSE CLOSED
August 22:	<b>EXEC-</b> GAME: Blind draw-after the round golfers will be paired by a blind draw/various places paid. FIELD EVENTS – Closest to the pin in 3 shots/long putt
August 29:	FRONT 9- GAME- Individual play – various places paid FIELD EVENTS- Long drive/ long putt/ closest to the pin
September 5:	EXEC- GAME- Least Amount of Putts- various places paid FIELD GAME- (2 closest to pin & 2 Longest Putts)
Sept 12:	Banquet- Time to be Determined

\*\*\*\*Schedule Games may change after the meeting May 2nd